Home learning

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TALENT MAKER

We will learn...

- ☐   👂 👁 👃 👄 ✋ NAMES

- ☐   ABOUT DESCRIPTION TEXTS

- ☐   CODING WITH 🐱

- ☐   TO CREAT AN ANIMATION WITH 🐱

- ☐   WHILE WORKING IN 👥
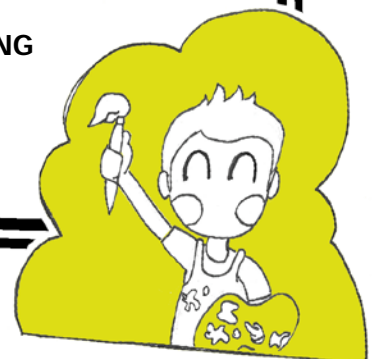
- ☐   AND SOLVING PROBLEMS

Connections

BEFORE YOU START...

DID YOU KNOW?

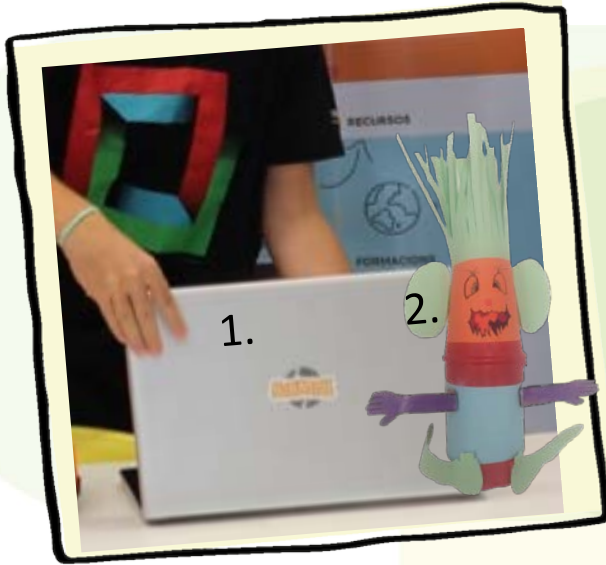**DESCRIPTION TEXTS** EXPLAIN HOW A PERSON, ANIMAL, PLACE
OR THING IS.

ANIMATIONS ARE MOVING IMAGES CREATED FROM DRAWING,
PHOTOS, MODELS, ETC. YOU CAN ADD THEM 💬 , 🔊 OR 🎶 .

**CAN YOU CREATE AN ANIMATION WITH 🐱 DESCRIBING
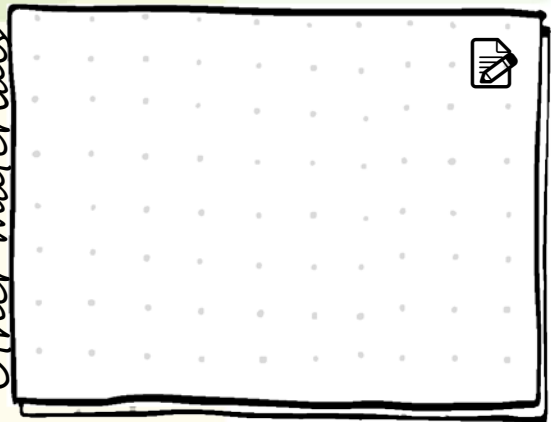YOUR HALLOWEEN MONSTER?**

Get ready!

Materials

1.

2.

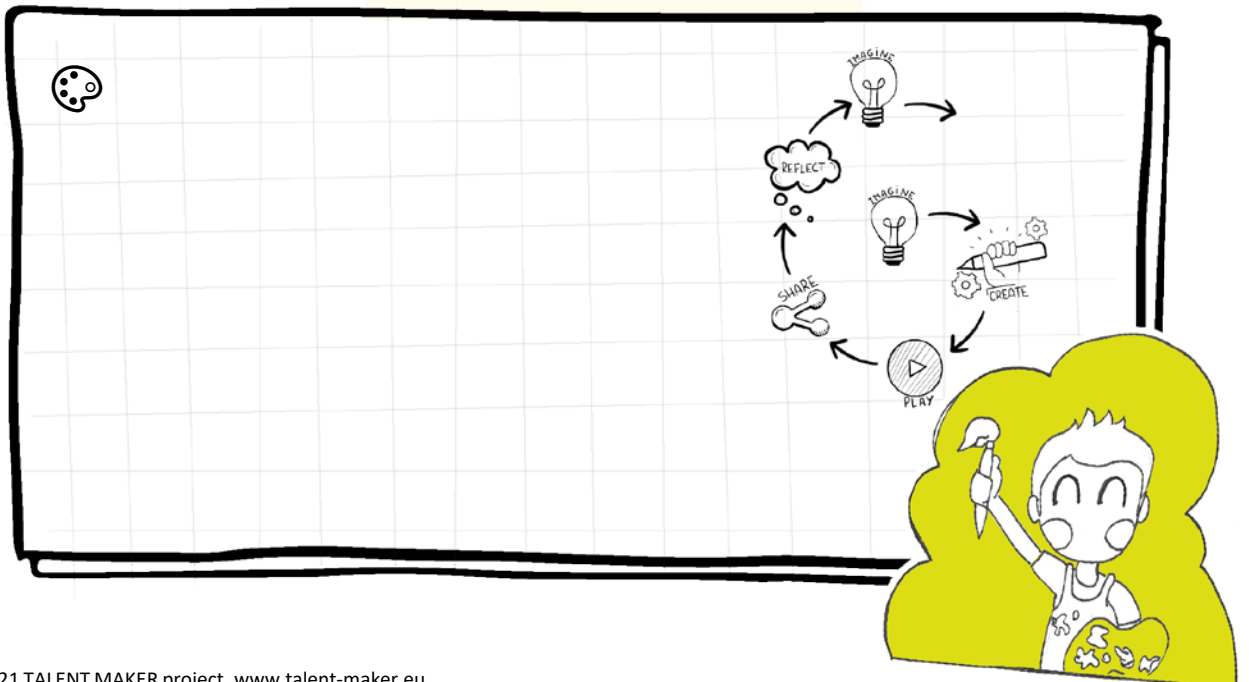- ☐ 1. DIGITAL DEVICE WITH INTERNET ACCESS
- ☐ 2. DIY MONSTER PHOTOS

ARE YOU MISSING MATERIAL?
FOR WHICH ONE COULD YOU REPLACE
IT? WILL YOU USE OTHER MATERIALS
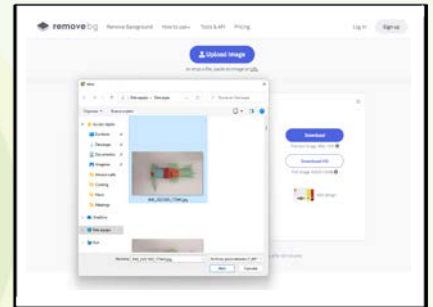TO DECORATE?

Other materials

Imagine

DRAW THE SEQUENCE YOU WILL FOLLOW IN YOUR DESCRIPTION.

IMAGINE
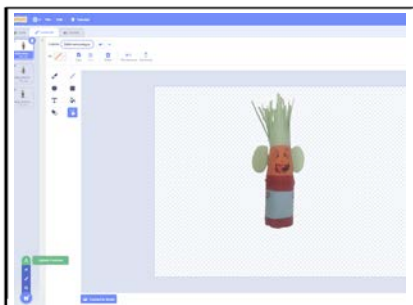
REFLECT

IMAGINE

CREATE

SHARE

PLAY

TALENT MAKER

Let's create!

1- REMOVE YOUR MONSTER
PHOTOS BACKGROUND:
https://www.remove.bg/es

2- OPEN SCRATCH (https://scratch.mit.edu) IN YOUR
COMPUTER, LOG IN AND GO TO CREATE.

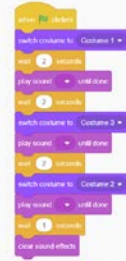3- UPLOAD ⬆ YOUR MONTER'S BODY AND HEAD
PICTURE AS A SPRITE.
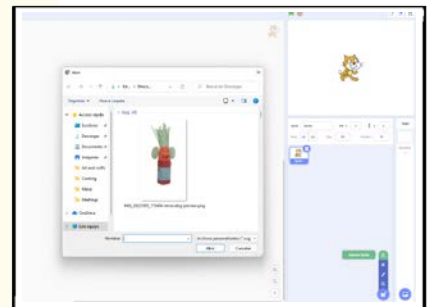
4- UPLOAD THE REST OF YOUR MONSTER PHOTOS AS
A COSTUME. RENAME YOUR COSTUMES: COSTUME 1,
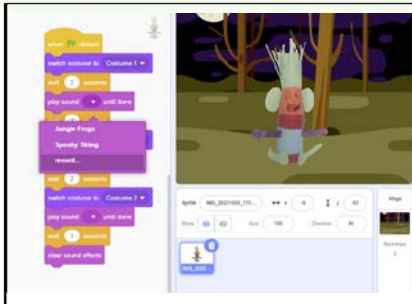COSTUME 2 AND COSTUME 3.

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5- PROGRAM YOUR ANIMATED DESCRIPTION.
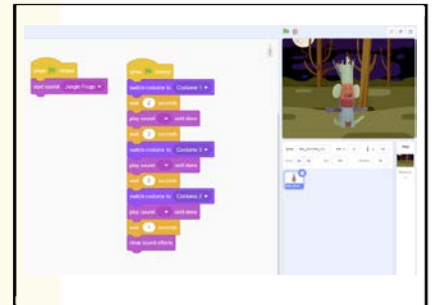
CAN YOU COME UP WITH YOUR OWN SCRIPT?

6- RECORD YOURSELF AS YOU WERE THE MONSTER
DESCRIBING ITSELF.

TALK ABOUT YOUR SHAPES AND COLOURS:
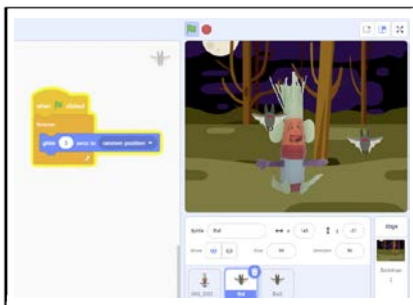**COMPLEMENTARY, PRIMARY AND SECONDARY.**

7- CHOOSE 🔍 A SPOOKY BACKDROP.

ADD 🎵 OR 🔊 EFFECTS.

8- PROGRAM OTHER SPRITES. BE ORIGINAL!

IF YOU NEED HELP, SCAN THE QR CODE
TO FOLLOW THE STEP-BY-STEP VIDEO.

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TALENT MAKER

Play and share

I SHARED MY MONSTER ANIMATION WITH _____

Reflect

ANSWER TO ONE OF THE FOLLOWING QUESTIONS:

1. PAINT YOUR ANIMATION COLOUR PALETTE (THE COLURS YOU USED THE MOST).
   ARE THEY WARM, COLD, COMPLEMENTARY, PRIMARY?

2. COULD BE CODING CONSIDERED AN ART? AND AN ANIMATION? WHY?

How many stars will you
give to your creativity?
Colour them!

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TALENT MAKER

School workshop

Imagine

DRAW THE SEQUENCE YOU WILL FOLLOW IN YOUR DESCRIPTION.

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1. PAINT YOUR ANIMATION COLOUR PALETTE (THE COLURS YOU USED THE MOST). ARE THEY WARM, COLD, COMPLEMENTARY, PRIMARY?

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